

ATTENTION KLINGON CADETS! ACADEMY ENROLLMENT BEGINNING!

Available for Windows® 95 based PC's and 100% compatibles, **STAR TREK: Klingon Academy** places cadets under the command of General Chang, the greatest living warrior in the Klingon Empire. Cadets will take the helm of numerous, large scale warships of original design. Boasting rich graphics, new weapon systems, tactically diverse environments and interactive space terrain, **STAR TREK: Klingon Academy** is scheduled for release in winter 1999.

“Our goal for **STAR TREK: Klingon Academy** is to create an all-new **STAR TREK** gaming experience, uniquely different from what has been seen before” stated Raphael Hernandez, *Klingon's* producer at Interplay. “Players are challenged to battle their warships through a simulated war campaign against the Federation - all of which is set in diverse, tactical environments which include asteroid fields, black holes, ion storms and nebulae. Additionally, **Klingon Academy** is the first look at battle from what has traditionally been the enemy side.”

The story of **STAR TREK: Klingon Academy** is portrayed solely from the Klingon perspective. As Torlek, a young Klingon warrior inducted into the prestigious Klingon Defense Force's Elite Command Academy, General Chang, one of the most esteemed warriors in Klingon history, instructs the player. The Elite Command Academy's curriculum includes learning the code of the honorable warrior, battle tactics and the rigours of warship command.

STAR TREK: Klingon Academy includes over 30 missions plus a mission builder that allows players to create an almost unlimited number of missions. The foundation of the Academy's lessons lies in a full-scale simulated war with the United Federation of Planets and, after successful completion of the Academy's term, recruitment to fight with General Chang in an even greater, real-life conflict. Typical battle consists of large-scale engagements including entire fleets of capital size ships from among the six distinct races.

Over thirty of these ships are exclusive to **STAR TREK: Klingon Academy**, and are brand-new to the **STAR TREK** universe. The new weapon systems require specialized tactics to successfully employ or counter within any given battle situation. These systems include an Antimatter Field Projector Device and the Tractor Beam Resonator Cannon.

STAR TREK: Klingon Academy is licensed through Viacom Consumer Products, the licensing division of Paramount Pictures and is scheduled for a simultaneous release, hitting retail shelves in 1999.

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